

ORIGINAL ART. CLASSIC SWORD & SORCERY.



**A complete print-and-play
fantasy RPG adventure.**

Print the heroes, monsters, maps
and cards, gather your friends,
and start playing.

*Welcome to the days
of High Adventure.*

A complete print-and-play fantasy tabletop RPG experience.
108 printable elements. 10 quests. A world to bring to your table.



PRESS KIT / ENGLISH

THE STORY BEHIND THE PROJECT

From illustration to adventure.

After years illustrating worlds for games, comics and entertainment, Carlos Cabrera and Salvador Trakal are building one of their own. Age of Adventure turns their love of classic sword & sorcery into an illustrated fantasy campaign that players can print, assemble and explore at the table.



WHY THIS PROJECT

The story begins with fantasy illustration, but it does not end on the page. Heroes become paper miniatures, maps become places to explore, and a pop-up tower gives the world a physical presence. The project brings the creators' passion for traditional fantasy adventures into something players can build and use.

The original campaign brings together an adventure book with 10 quests and 108 printable elements. Illustrated heroes, monsters, maps, dungeon tiles, item cards and a pop-up tower turn printed pages into a world players can explore around the table.

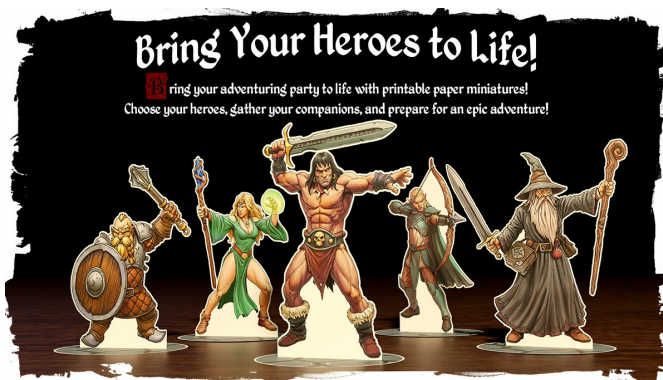
The experience is system-agnostic. A Game Master and players can adapt its adventures and encounters to their preferred tabletop RPG rules. Paper miniatures and scenery are designed for a regular printer and basic crafting tools; no 3D printer is required.

Digital rewards provide downloadable files to print and assemble at home. The physical reward tier includes a professionally printed version of the original Age of Adventure campaign, together with the digital content specified in that tier. See Kickstarter for current reward details.

ORIGINAL CAMPAIGN

Build your adventure.

The original Age of Adventure campaign contains 108 printable elements. Additional campaigns and expansions depend on the reward tier.



QUESTS & TREASURE

An adventure book with **10 quests**.
34 illustrated item cards.

A WORLD TO BUILD

1 world map and **3 regional maps**.
4 battle maps and **30 dungeon tiles**.
1 pop-up tower.



HEROES & MONSTERS

6 character sheets and **6 hero miniatures**.
10 monsters and **2 bosses**.

YOUR TABLE. YOUR RULES.

System-agnostic adventures, ready to adapt to your preferred tabletop RPG rules. Print and assemble with a regular printer and basic crafting tools.

Print it. Cut it. Build it. Play it.

No 3D printer required. A Game Master guides the adventure.

ORIGINAL ILLUSTRATION

Heroes, foes and forgotten places.



ILLUSTRATED ITEM CARDS

Treasure to discover, collect and bring to the table.



ARTWORK IN THE PACKAGE

Original campaign art, hero and monster miniatures, item cards, animated world-map artwork and pop-up scenery.

Full-resolution artwork and original videos are included in the accompanying press assets package.

ABOUT STEELCRAFT STUDIOS

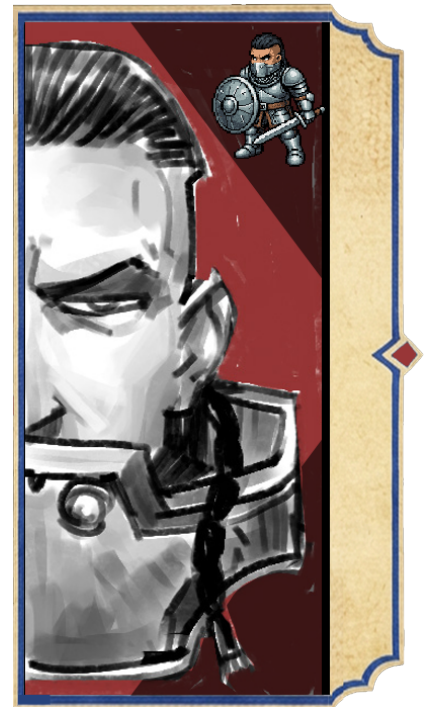
Small studio. Big imagination.

SteelCraft Studios is an independent creative studio founded by artists Carlos Cabrera and Salvador Trakal. Drawing on their work in illustration, games, comics and entertainment, the two creators are building original worlds and tabletop experiences of their own. Age of Adventure brings that shared interest in fantasy art and traditional role-playing to the table, and marks the beginning of a broader line of adventure packs.



CARLOS CABRERA

Artist and co-founder. Carlos has created heroes, monsters and worlds for games, comics and entertainment. Age of Adventure brings his passion for classic fantasy into a project of his own.



SALVADOR TRAKAL

Artist and co-founder. Salvador brings strange worlds, creatures and characters to life through illustration and concept work, and joins Carlos in building Age of Adventure.

INTERVIEWS & PRESS ENQUIRIES

contact@steelcraftstudios.com

FOR JOURNALISTS & CREATORS

The essentials, in one place.

TITLE	Age of Adventure
CREATOR	SteelCraft Studios
FOUNDERS / ARTISTS	Carlos Cabrera and Salvador Trakal
GENRE	Fantasy tabletop role-playing; sword & sorcery
FORMAT	Print-and-play; digital files and a physical reward tier
PLAY FORMAT	In-person tabletop; adaptable to preferred RPG rules
DISTRIBUTION	Kickstarter campaign; see the campaign for reward details
ORIGINAL CAMPAIGN	108 printable elements; 10 quests
PRESS CONTACT	contact@steelcraftstudios.com
OFFICIAL LINKS	

Website - <https://www.steelcraftstudios.com>

Kickstarter - <https://www.kickstarter.com/projects/steelcraftstudios/age-of-adventure>

Official trailer - <https://youtu.be/t3h2YUu0vp8>

YouTube Short - <https://youtube.com/shorts/OF8sHvH5UyM?feature=share>

MEDIA RESOURCES

Logos & Key Art: transparent title treatments, studio marks and campaign artwork.

Characters & Monsters: illustrated paper-miniature promotional images.

Maps and Scenery: animated world map and pop-up tower imagery.

Product Images: complete tabletop display, product overview and item cards.

Video Links: official trailer and YouTube Short; original URLs included.

SHORT DESCRIPTION

Age of Adventure is a system-agnostic print-and-play fantasy tabletop RPG experience by SteelCraft Studios, featuring 108 printable elements, 10 quests, illustrated heroes and monsters, maps, item cards and pop-up scenery.